We got two interfaces :

1. interface DataBaseClient

* void registrationClient()
* void signInClient()
* void connection()
* void viewItemsInBasket()
* void addToBasket()
* void delFromBasket()
* void buy()
* void pay()

1. interface DataBaseItems

* void addItem()
* void sort()
* void print()
* void printSorted()

and three classes :

* DataBaseItemsRealiz **implements** DataBaseItems
* DataBaseClientRealiz **extends** DataBaseItemsRealiz **implements** DataBaseClient

* **Class** Menu **extends** DataBaseClientRealiz //Start our program